

MALLWALKERS

Objective: To get one item in the mall and then to the helipad before another player. You must get to the center square of the helipad as usual.

Set-up: Only the mall is used. Place the front entrance and a four way tile after it. Use the custom made deck.

Game play: Tiles and cards are drawn as usual.

Winning condition: Get an item and make it to the center square of the helipad with that item first. When time runs out, the player closest to the helipad wins. If there is a tie, one more turn is taken between the tied players.